

# A Classification and Prediction Method for DDoS Attacks Based on Machine Learning

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**ABSTRACT:** Distributed Denial of Service (DDoS) assaults are the most common term used to describe distributed network attacks. These assaults exploit certain restrictions that are applicable to each arrangement asset, including the structure of the website of the authorized organization. The author worked on an outdated KDD dataset for the current study. To determine the current state of DDoS attacks, the most recent dataset must be used. This study classified and predicted the types of DDoS attacks using a machine learning technique. XGBoost and Random Forest classification algorithms were employed for this. A comprehensive methodology for predicting DDoS assaults was proposed in order to access the research. Python was utilized as a simulator for the proposed work, and the UNWS-np-15 dataset was taken from the GitHub source. We created a confusion matrix to identify the model performance after applying the machine learning models. The Random Forest algorithm's precision (PR) and recall

(RE) in the initial classification were both 89%, according to the results. Our suggested model's average Accuracy (AC) is 89%, which is excellent and sufficient. According to the results, the XG Boost algorithm's Precision (PR) and Recall (RE) are both around 90% in the second classification. Our proposed model's average Accuracy (AC) is 90%. The accuracy of the fault identification was much increased by comparing our work to previous research studies, which are roughly 85% and 79%, respectively.

**KEYWORDS:** AC, DDOS, XGBOOST, GitHub, UNWS.

**INTRODUCTION:** Distributed network attacks are referred to, usually, as Distributed Denial of Service (DDOS) attacks. These attacks take advantage of specific limitations that apply to any arrangement asset, such as the framework of the authorized organization's website. A DDOS attack sends different requests (with IP spoofing) to the target web assets to exceed the site's ability to handle various

requests, at a given time, and make the site unable to operate effectively and efficiently \_ even for the legitimate users of the network. Typically, the target of various DDOS attacks are web applications and business websites; and the attacker may have different goals [1], [2]. Some common types of the DDOS attacks are shown in Figure 1. We give brief description of each attack in Section I-A. The Internet of Things (IOT) implies the arrangement of interconnected, web-related objects that can collect and interchange information through remote organizations without manual intervention [3]. The "Things" can simply be related clinical tools, bio-chip transponders, solar panels, and related vehicles with sensors that can warn the driver of numerous potential problems [4], or any article with sensors that can collect and move information in the organization. Artificial intelligence (AI) is a small tool that transforms information into data. In the past 50 years (approximately), information has had an impact on users privacy and security. Except for the possibility of researching it and finding the examples hidden in it, the amount of information is negligible. Artificial intelligence technology is usually used to find important secret examples in complex information, and this

work will try to find them in some way. Mysterious examples and data about a problem can be used to predict future events and play a wide range of complex dynamics. There were different approaches proposed for DDOS attack classification and prevention.

In [4] deep learning models are proposed for intrusion detection. The dataset was UNSW-nb15 and the models were Convention neural network (CNN), BAT-MC, BAT, and Recurrent neural network. The overall model's performance was very good. They found CNN best for the proposal. The average accuracy was 79%. In paper [5] authors proposed a hybrid model deep learning model for intrusion detection. They combined two deep learning for the classification of CNN and LSTM from the RNN model. The dataset was used in this work is KDD. They found an 85.14% average accuracy for the proposed. However, up to our knowledge different deep learning models are used for DDOS attacks. Similarly, they used the same KDD dataset from the UCI repository in research. In finally all authors found the same results 85%.

**II.EXISTING SYSTEM:** We studied the latest research papers of the past two years for this research work and also Gozde

Karatas et al. [2] proposed a machine learning approach for attacks classification. They used different machine learning algorithms and found that the KNN model is best for classification as compared to other research work. Nuno Martins et al. [1] proposed intrusion detection using machine learning approaches. They used the KDD dataset which is available on the UCI repository. They performed different supervised models to balance un classification algorithm for better performance. In this work, a comparative study was proposed by the use of different classification algorithms and found good results in their work.

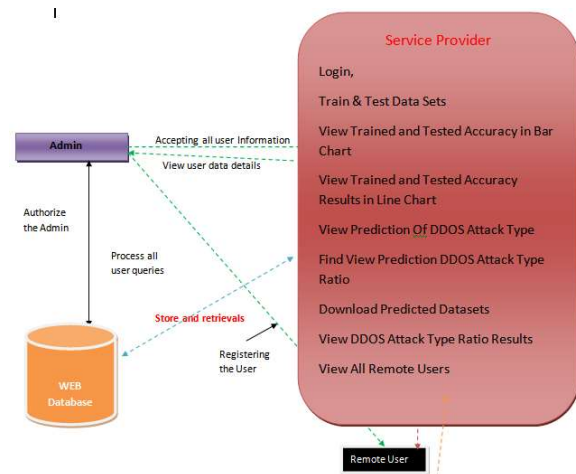
**III. PROPOSED SYSTEM:** In this research, we design a framework for the DDoS attack classification and prediction based on the existing dataset that used machine learning methods. This framework involves the following main steps.

- 1) The first step involves the selection of dataset for utilization.
- 2) The second step involves the selection of tools and language.
- 3) The third step involves data pre-processing techniques to handle irrelevant data from the dataset. In the fourth step feature extraction and label.

4) Encoding is performed to convert symbolical data into numerical data.

5) In the fifth step, the data splitting is performed into a train and test set for the model.

In this step, we build and train our proposed model. However, model optimization is also performed on the trained model in terms of kernel scaling and kernel hyper-parameter tuning to improve model efficiency. When the model optimizes then we will generate output results from the model.



### 3.1 Architecture Diagram

The main contribution is to generate the best model for data utilization, as well as, model optimization; and which performs best for model learning. After getting the results, we performed performance measures in terms of precision, recall, and f1 score. In this research work, we used two well known supervised learning models which are: (i) Random Forest Classifier; and (ii) XGBoost

Classifier. The architecture and data flow diagram of the proposed method is shown in Figure 3.2.

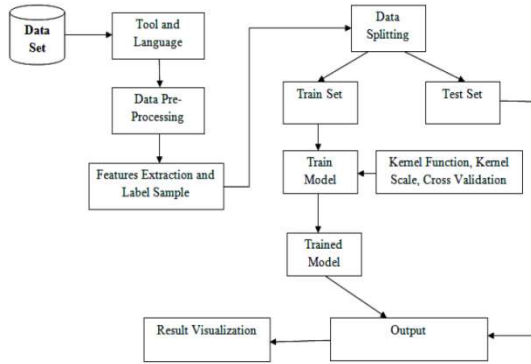
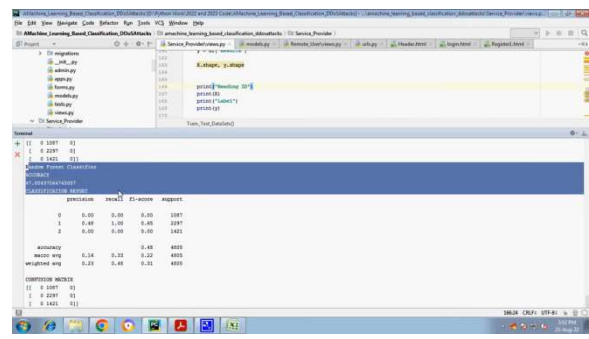
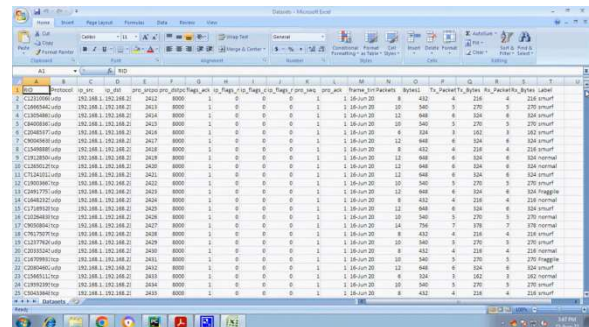
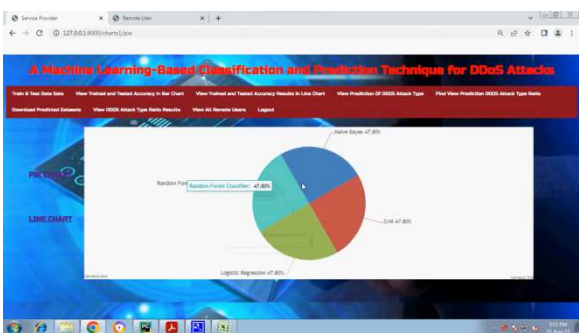
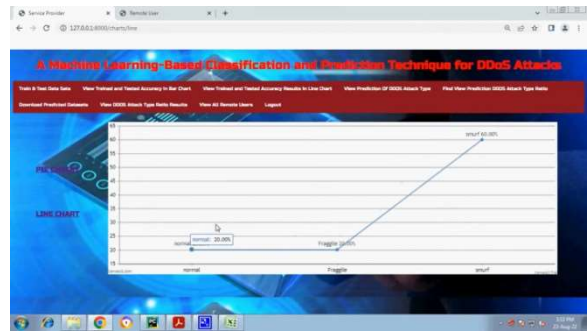
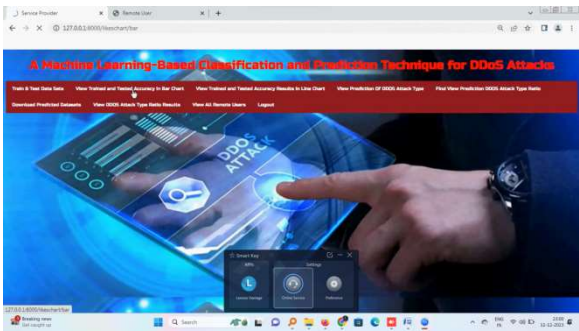
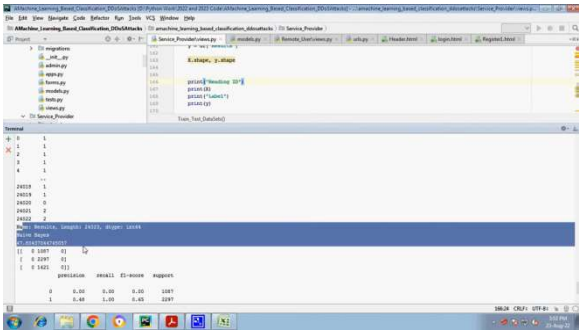


FIGURE 3.2. Data flow chart for the proposed machine learning based DDoD attack prediction technique.

**IV.RESULTS:** We selected the UNSW-nb15 dataset from GitHub1 that contains features' data about the DDoS attacks. This dataset is provided by the Australian Centre for Cyber Security (ACCS) [25]. Table 1 shows the total numbers of rows and columns in the dataset. The dataset consists of different features about the DDoS attacks including an ID number, Proto which presents medium of the network, label of the attacks, and attacks' cat which presents the severity of the DDoS attacks.







**V.CONCLUSION:** In this research, we suggested a comprehensive, methodical methodology to DDOS assault detection. The UNSW-nb15 dataset, which includes details on the DDOS attacks, was first chosen from the GitHub source. The Australian Centre for Cyber Security (ACCS) supplied this dataset. Data wrangling was then done using a notebook that included Python and Jupyter. Second, the dataset was separated into two classes: the independent class and the dependent class. For the algorithm, we also normalized the dataset. Following the normalization of the data, we used the suggested supervised machine learning method. The supervised method produced classification and prediction results for the model. Next, we

applied the classification algorithms XG Boost and Random Forest. We found that the Random Forest Precision (PR) and Recall (RE) are both roughly 89% accurate in the initial classification. Additionally, we observed that the suggested model had an average Accuracy (AC) of about 89%, which is very fantastic and sufficient.

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